Timbre

The quality of a musical note that makes the same note sound different when played on different instruments.

Rhythm

A combination of long and short sounds.

Melody



Element

The main tune.

Structure

The way a piece is built and the order it is played in.

Tempo

The speed of a piece of music.

Pitch

How high or low a note is.

Texture

The layers of sound in a piece of music and the relationship between them.

f Musi

Beat

The steady pulse that runs throughout a piece of music.

Harmony

Several notes played together.

Duration

The length of time that a note is held or played for.

Dynamics

The variation in volume of the sounds or notes in a piece of music.

